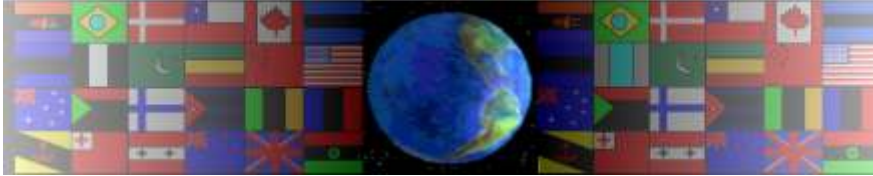


GOOD CITIZEN - BOARD GAME DESIGN

V.Ryan © 2000 - 2010

On behalf of The World Association of Technology Teachers

W.A.T.T.



World Association of Technology Teachers

This exercise can be printed and used by teachers and students. It is recommended that you view the website (www.technologystudent.com) before attempting the design sheet .

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GOOD CITIZEN - BOARD GAME DESIGN

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You are to design a board game based on the theme GOOD CITIZEN. The game must be interesting, informative and enjoyable. The player wins by being the best citizen.

Consider the following suggestions:

The game may involve the use of a dice so that players work their way round a board scoring points.

It may also include cards such as 'Go to Jail' or 'You have being knighted by the Queen'. Positive cards could carry points whilst negative cards could deduct points. Players could start with a number of points in the bank.

Cartoon characters may be involved. These may be existing characters or characters of your own design/creation. Famous people may be involved or famous places.

A range of accessories may be needed such as counters.

How many people will play the game?

You will eventually need a set of rules.

1. Write down the names of three existing board games. Briefly explain how they are played.

BOARD GAME NAME: _____

HOW IT IS PLAYED: _____

BOARD GAME NAME: _____

HOW IT IS PLAYED: _____

BOARD GAME NAME: _____

HOW IT IS PLAYED: _____

2. You have twenty minutes to develop the overall concept of the game. This means you must know roughly how the board game will work and be ready to explain it to the rest of the class.

3. You have the rest of the lesson to produce a rough layout to the game, based on an A3 size.

SAMPLE BOARD GAME LAYOUTS

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Below are example board game layouts. Study them carefully especially the use of colour, text and pictures.

Which game board layouts do you like most of all? Why do you like it? _____

