

You will need to print out this page, to complete the exercise. Click on the link, where it appears on this sheet, for guidance and samples.

# INTRODUCTION TO SINGLE POINT PERSPECTIVE **A**

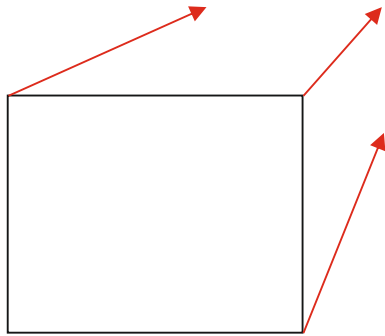
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## EXERCISE 1

What you need to do:

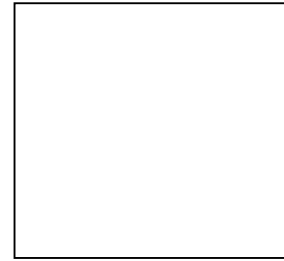
COMPLETE THE SINGLE POINT PERSPECTIVE DRAWINGS OF EACH CUBE / CUBOID. THE VANISHING POINT FOR EACH DRAWING IS INDICATED. USE A RULER TO PROJECT ALL YOUR FAINT LINES.

Link

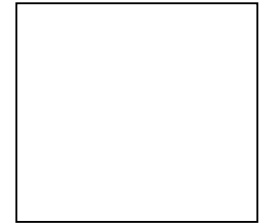


VP  
X

VP  
X



VP  
X



VP  
X

Free hand sketching - in perspective

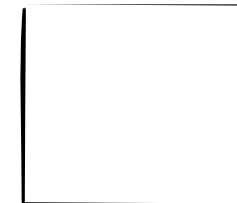
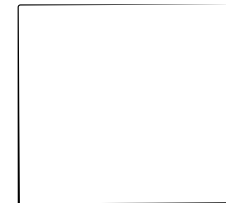
VP  
X

## EXTENSION WORK

What you need to do:

WITHOUT USING A RULER, SKETCH ALL THE FAINT GUIDELINES (FREEHAND), TO COMPLETE THE SINGLE POINT PERSPECTIVE OF THE TWO CUBES.

Link



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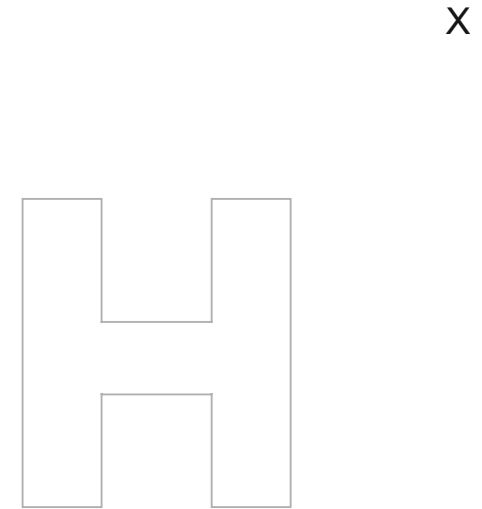
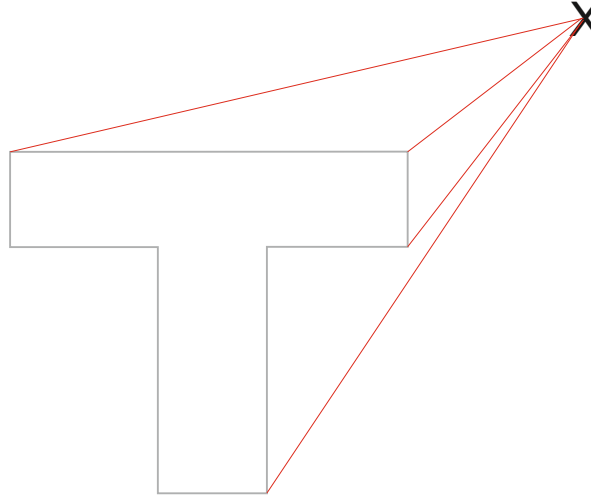
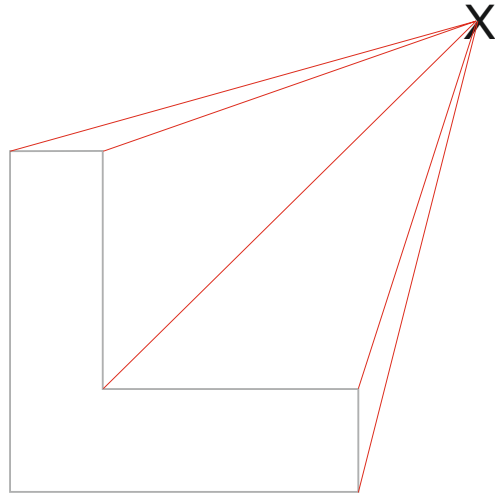
# INTRODUCTION TO SINGLE POINT PERSPECTIVE **B**

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## EXERCISE 2

What you need to do:

COMPLETE THE SINGLE POINT PERSPECTIVE DRAWINGS OF EACH 'LETTER'. THE VANISHING POINT FOR EACH LETTER IS INDICATED. USE A RULER TO PROJECT ALL YOUR FAINT LINES.

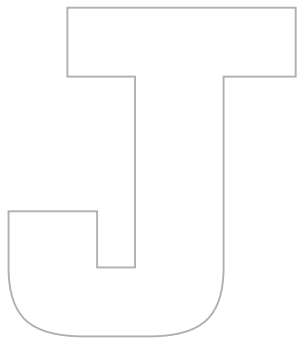


YOUR INITIALS HERE

### EXTENSION WORK

What you need to do:

SKETCH YOUR INITIALS IN SINGLE POINT PERSPECTIVE. PLACE THE VANISHING POINT IN A SUITABLE POSITION.



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# INTRODUCTION TO SINGLE POINT PERSPECTIVE **C**

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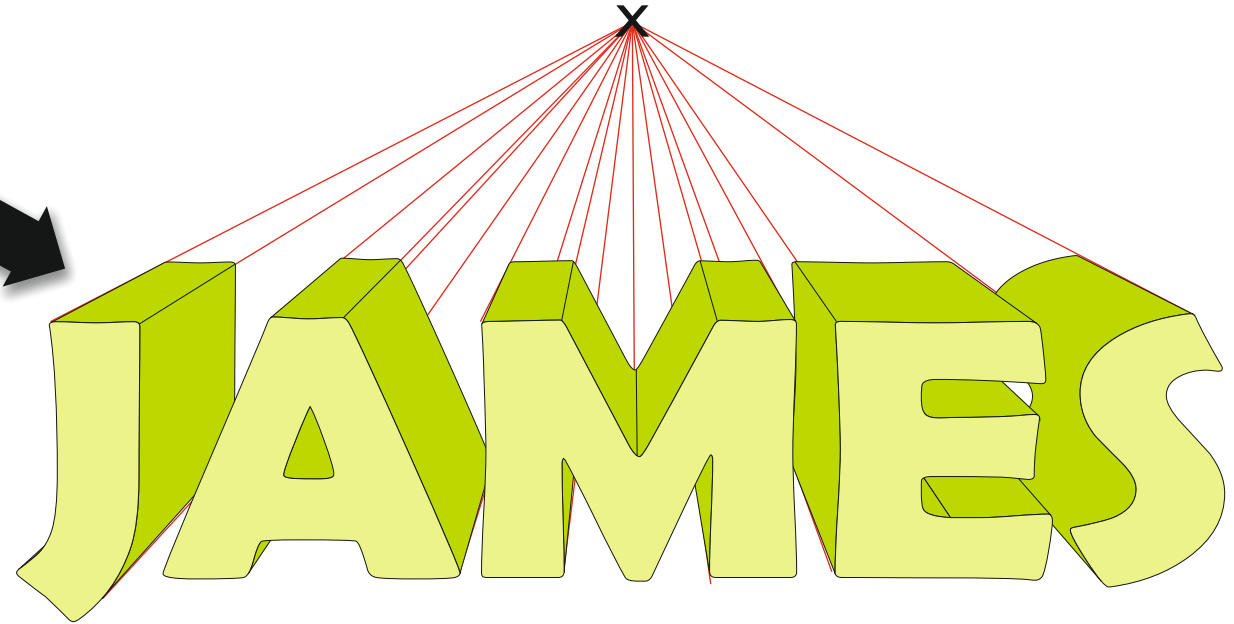
## EXERCISE 3

What you need to do:

IN THE SPACE BELOW, DRAW A NAME OR WORD OF YOUR CHOICE, IN SINGLE POINT PERSPECTIVE. SEE THE EXAMPLE OPPOSITE  
ADD COLOUR / SHADE, TO ENHANCE THE 3D EFFECT.



EXAMPLE



YOUR WORD / NAME

VP  
X

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# INTRODUCTION TO SINGLE POINT PERSPECTIVE **D**

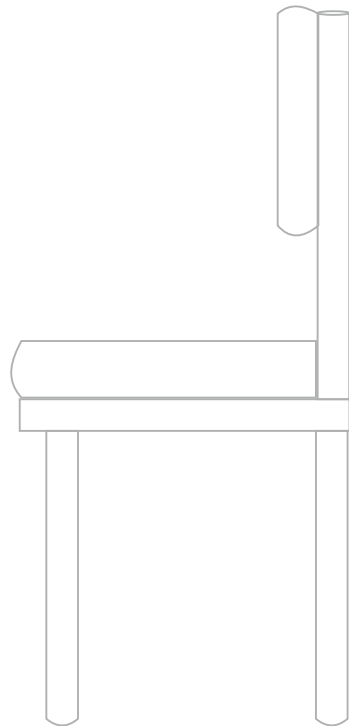
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What you need to do:

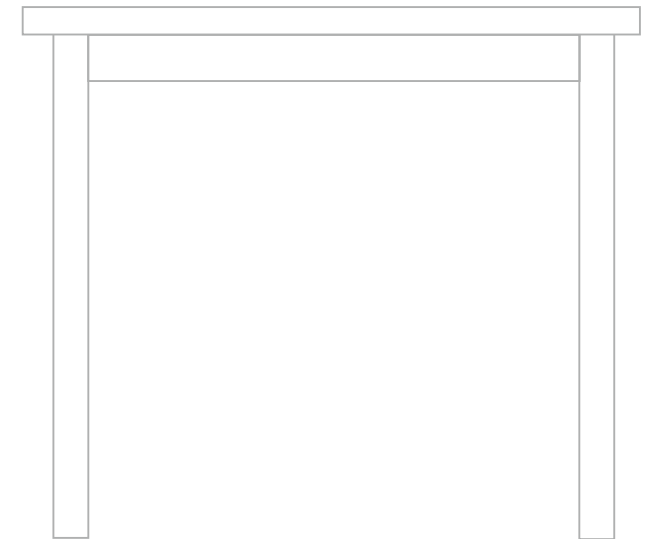
## EXERCISE 4

COMPLETE THE DRAWINGS OF THE CHAIR AND TABLE SEEN BELOW, IN SINGLE POINT PERSPECTIVE. USE THE VANISHING POINTS SHOWN ABOVE EACH PIECE OF FURNITURE. ADD APPROPRIATE COLOUR / SHADE.

VP  
X



VP  
X



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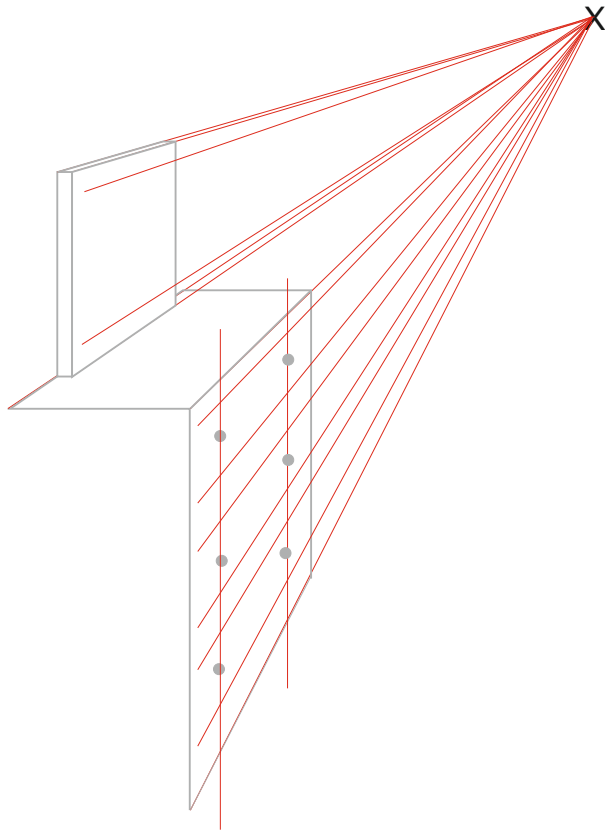
# INTRODUCTION TO SINGLE POINT PERSPECTIVE **E**

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## EXERCISE 5

What you need to do:

COMPLETE THE 'DRESSING TABLE', IN SINGLE POINT PERSPECTIVE.

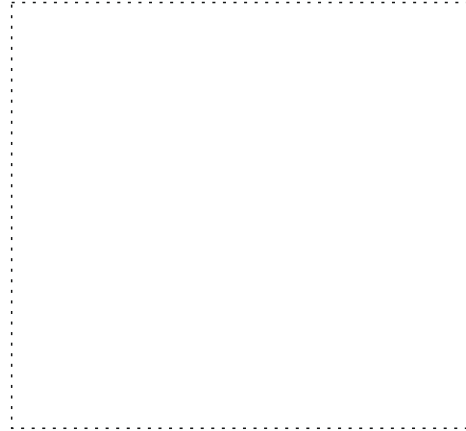


## EXTENSION WORK

SEARCH THE INTERNET FOR A PIECE OF FURNITURE YOU LIKE. PASTE AN IMAGE OF YOUR SELECTED FURNITURE, IN THE BOX BELOW. ALONGSIDE IT, SKETCH THE FURNITURE IN SINGLE POINT PERSPECTIVE.

What you need to do:

IMAGE



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# INTRODUCTION TO SINGLE POINT PERSPECTIVE **F**

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## EXERCISE 6

What you need to do:

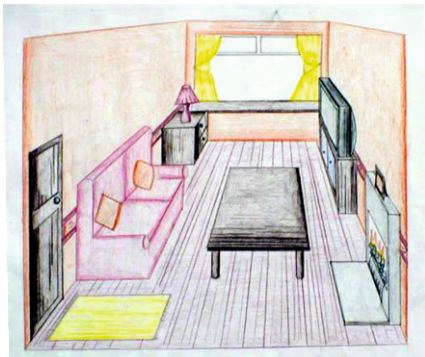
USING THE BASIC OUTLINE AND VANISHING POINT (OPPOSITE), DRAW A ROOM OF YOUR CHOICE, IN SINGLE POINT PERSPECTIVE.

ADD APPROPRIATE COLOUR AND SHADE.

A SAMPLE ROOM IS SHOWN BELOW.



## SAMPLE ROOM



## BASIC OUTLINE AND VANISHING POINT

